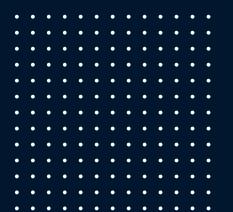
From BDD Scenarios to Test Case Generation

Combining Model-Based Testing and Behavior-Driven Development

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TiCToC

Testing in Times of Continuous Change















UNIVERSITY OF TWENTE.



















MBT

BDD

 No widespread use of MBT in the industry, yet

+ Automated, algorithmic generation of large amounts of valid test cases



 No underlying theory providing formal semantics

+ Collaborative exploration of the requirements
Structured, readable scenarios in natural language



An Example

A controller job of type production is moved to the printed jobs the moment printing completes

Given a Controller job is in the scheduled jobs

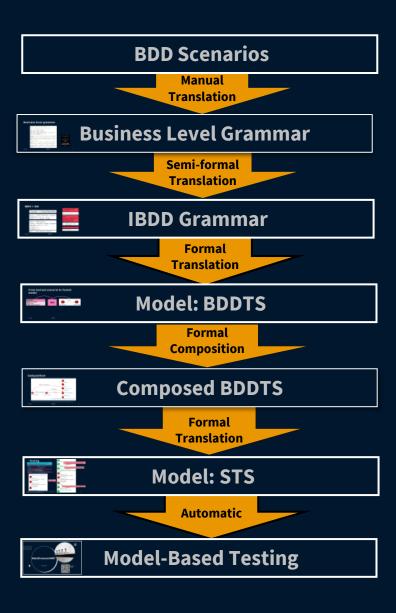
and the **Controller job** is a Production job

When the printer starts printing the Controller job

and the printer completes printing the Controller job

Then the Controller job is in the printed jobs





Business level grammar

```
< scenario > ::= "Scenario : " < text > < steps > 
< steps > := < qiven - step > < when - step > < then - step >
< given - step > ::= "Given" < condition >
< when - step > ::= "When" < action >
< then - step > ::= "Then" < expected - output > := "Then" <
< and - step > ::= < conjunctive - and > < text > | < sequential - and > <
text > | < state - transition - and > < text > |
< but - step > := "But" < text >
< condition > ::= < condition - sentence > (< conjunctive - and > < condition - conditio
sentence >)^*
stative-verb > < noun-phrase > | < stative-passive > | < present-
continuous - aspect >
< action >::=< action - sentence > (< sequential - and >< action -
sentence >)^*
< action - sentence > :: \le agent > < action - verb > < noun - phrase >
< expected - output > := < condition > | < action > | < condition > <
state-transition-and > < action > | < action > < state-transition-and > <
condition >
```

Given a controller job

Given the user is logged in

the printer **starts printing** the Controller

job

IBDD + DSI

```
\langle Scenario \rangle ::= \langle Given \rangle \langle When \rangle \langle Then \rangle
```

```
\langle Given \rangle ::= 'GIVEN' \langle Declaration \rangle '[' \langle Guard \rangle ']'
\langle Declaration \rangle ::= lv_1 : s_1, \dots, lv_i : s_i
\langle Guard \rangle ::= P \mid \langle Guard \rangle ' \wedge ' \langle Guard \rangle
```

```
\langle When \rangle ::= 'WHEN' \langle Switch \rangle +
\langle Switch \rangle ::= \langle Interaction \rangle \langle Condition \rangle \langle Assignment \rangle
\langle Interaction \rangle ::= G. iv_1 : s_1, ..., iv_i : s_i
\langle Condition \rangle ::= B
\langle Assignment \rangle ::= A
```

 $\langle Then \rangle ::= 'THEN' \langle Switch \rangle * '[' \langle Guard \rangle ']'$

Local variable declaration Pre-condition

GIVEN CJ [is_in_list(CJ, SJL) \land CJ.type == Production]

Action

Interaction variables for actions Constraints on variables Variable assignments

```
WHEN !print_{start}.cj

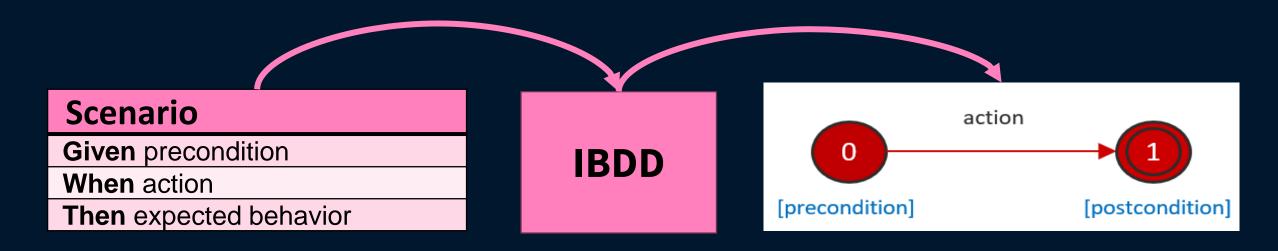
cj.id == CJ.id \land cj.state == Printing

CJ.state := cj.state
```

output actions +postcondition

THEN [is_in_list(CJ, PJL)]

From textual scenario to formal model



A controller job of type production is moved to the printed jobs the moment printing completes

Given a Controller job is in the scheduled jobs

and the **Controller job** is a Production job

When the printer starts printing the Controller job and the printer completes printing the Controller job

Then the Controller job is in the printed jobs

```
GIVEN CJ [is_in_list(CJ, SJL) \( \) CJ.type == Production]

WHEN !print_start.cj

cj.id == CJ.id \( \) cj.state == Printing

CJ.state := cj.state

!print_complete.cj

cj.id == CJ.id \( \) cj.state == Completed

CJ.state := cj.state, PJL := add(CJ, PJL)

THEN [is_in_list(CJ, PJL)]
```

```
CJ (id=1, type=Production, state=Waiting)
[is_in_list(CJ, SJL) ∧ CJ.type==Production]
                  cj (id=1, type=Production, state=Printing)
   ! print<sub>start</sub> < cj >
   [cj.id ==CJ.id ∧ cj.state== Printing]
   CJ.state:=cj.state
               cj (id=1, type=Production, state=Completed)
  !print<sub>complete</sub> < cj >
   [cj.id==CJ.id ∧ cj.state==Completed]
   CJ.state:=cj.state
   PJL:=add(CJ,PJL)
[is in list(CJ, PJL)]
```

1-A controller job is added to the scheduled jobs after a job is submitted

Given a Job file

When the operator **submits** the Job file using a

<Submission method>

Then the printer adds a new Controller job to the scheduled jobs and the Controller job is of type <job type>

Scenario

Sections	
Submission method	Job type
LPR	Production job
IPP	Production job
JMF	Production job
Socket	Streaming job

```
[true]
   ? submit < jf, sm >
   [jf.id==JF.id \land sm==SM]
    ! append < cj, sjl >
   [cj.type==JT \land sjl==SJL \land
   JT==getJobType(SM) ]
   CJ:=cj
   SJL := add(CJ, SJL)
[is_in_list(CJ, SJL) ∧ CJ.type==JT]
```

```
[true]

? submit < jf, sm >
[jf.id==JF.id \(\lambda\) sm==SM]

! append < cj, sjl >
[cj.type==Production \(\lambda\) sjl==SJL \(\lambda\)
getJobType(LPR)=Production ]
CJ:=cj
SJL := add(CJ, SJL)

[is_in_list(CJ, SJL) \(\lambda\) CJ.type==Production]
```

```
[is_in_list(CJ, SJL) \( \) CJ.type==Production]

! print_start < cj >
[cj.id == CJ.id \( \) cj.state== Printing]

CJ.state:=cj.state

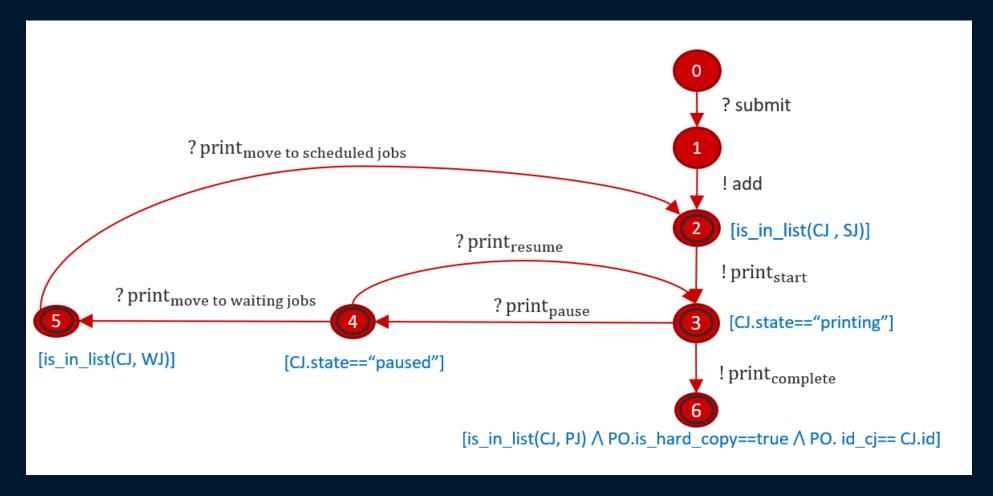
! print_complete < cj >
[cj.id== CJ.id \( \) cj.state== Completed]

CJ.state:=cj.state

PJL:=add(CJ,PJL)

[is_in_list(CJ, PJL)]
```

Composition



T. Zameni, P. van Den Bos, J. Tretmans, J. Foederer and A. Rensink, "From BDD Scenarios to Test Case Generation," (ICSTW), Dublin, Ireland, 2023.

Testing

A controller job of type production is moved to the printed jobs the moment printing completes

Given a Controller job is in the scheduled jobs and the Controller job is a Production job

When the printer starts printing the Controller job and the printer completes printing the Controller job

Then the Controller job is in the printed jobs

```
[is_in_list(CJ, SJL) \(\Lambda\) CJ.type==Production]

! print_start < cj >
[cj.id == CJ.id \(\Lambda\) cj.state== Printing]

CJ.state:=cj.state

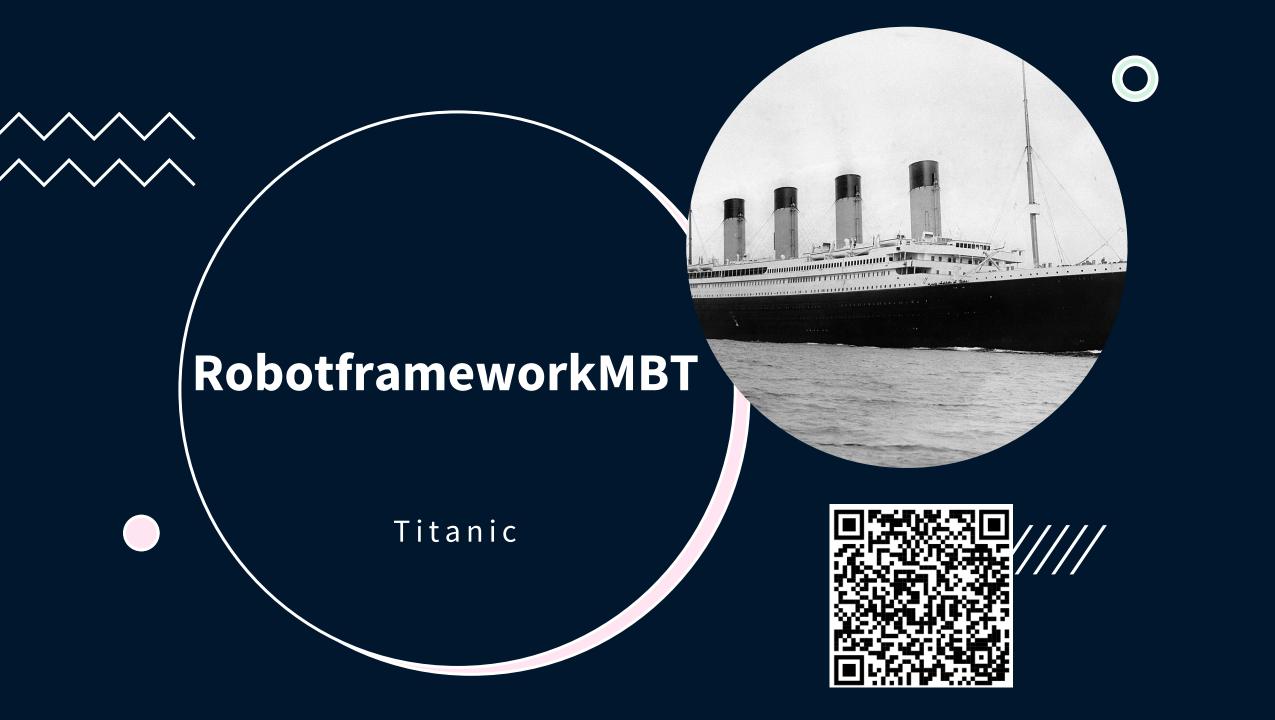
! print_complete < cj >
[cj.id== CJ.id \(\Lambda\) cj.state== Completed]

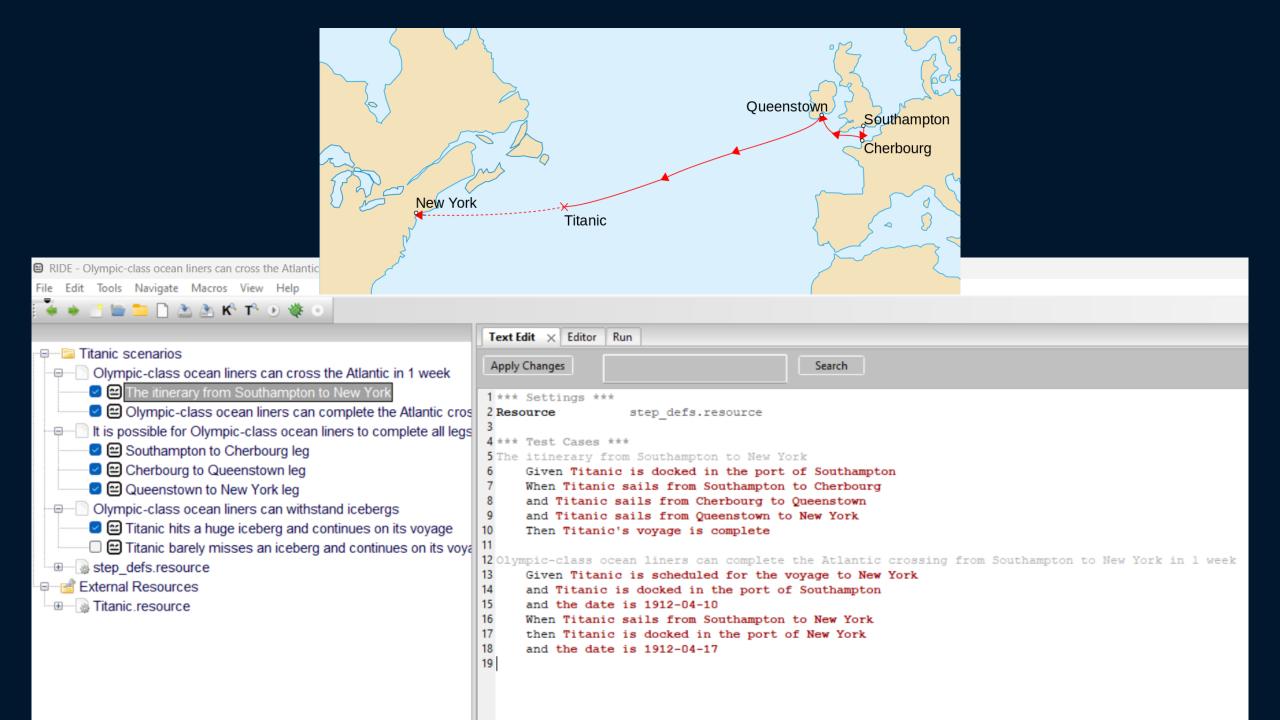
CJ.state:=cj.state

PJL:=add(CJ,PJL)

[is_in_list(CJ, PJL)]
```

```
?check<sub>sjl</sub>
                sil[CJ (id=1, type=Production, state=Waiting),
                  CJJ(id=2,type=Streaming, state=Waiting)]
!retrieve<sub>sil</sub>< sjl >
[sjl==SJL]
                  cj (id=1, type=Production, state=Waiting)
! choose<sub>ci</sub> < cj >
[is_in_list(cj , SJL ) ∧ cj.type==Production]
CJ:=ci
! print<sub>start</sub> < cj >
[cj.id==CJ.id ∧ cj.state== Printing]
CJ.state:=cj.state
! print<sub>complete</sub> < cj >
[cj.id==CJ.id ∧ cj.state== Completed]
CJ.state:=cj.state,
PJL:=add(CJ,PJL)
?check<sub>pjl</sub>
           pil[CJ (id=1, type=Production, state=Completed)]
! retrieve<sub>pil</sub> < pjl >
[pjl==PJL /\ is_in_list (CJ, PJL)]
                                                             13
```





Titanic Scenarios

```
1 *** Settings ***
2 Resource
                    step defs.resource
4 *** Test Cases ***
5 Southampton to Cherbourg leg
      Given Titanic is docked in the port of Southampton
      When Titanic departs for the port of Cherbourg
      and Titanic crosses area the English Channel
      and Titanic arrives in the port of Cherbourg
10
      then Titanic is docked in the port of Cherbourg
11
12 Cherbourg to Queenstown leg
13
      Given Titanic is docked in the port of Cherbourg
      When Titanic departs for the port of Queenstown
15
      and Titanic crosses area the English Channel
16
      and Titanic arrives in the port of Queenstown
17
      then Titanic is docked in the port of Queenstown
18
19 Queenstown to New York leg
20
      Given Titanic is docked in the port of Queenstown
21
      When Titanic departs for the port of New York
22
      and Titanic sails the Atlantic
23
      and Titanic crosses Iceberg alley
24
      and Titanic sails the Atlantic
25
      and Titanic arrives in the port of New York
26
      then Titanic is docked in the port of New York
27
```

```
1 *** Settings ***
2 Resource step_defs.resource
3
4 *** Test Cases ***
5 Titanic hits a huge iceberg and continues on its voyage
6 [Tags] hit
7 Given Titanic is sailing Iceberg alley
8 when Titanic hits a huge iceberg
9 then Titanic continues on its voyage
10
11 Titanic barely misses an iceberg and continues on its voyage
12 [Tags] miss
13 Given Titanic is sailing Iceberg alley
14 when Titanic barely misses a huge iceberg
15 then Titanic continues on its voyage
16
```

Modelling information

```
1 *** Settings ***
 2 Library
                     robotnl
 3 Resource
                     ../domain lib/Titanic.resource
 5 *** Kevwords ***
 6 Titanic is scheduled for the voyage to New York
       [Documentation]
                         *model info*
             :IN: new Titanic | Titanic.destination='New York' | Titanic.port=Southampton
             new Date | Date.now='1912-04-10'
10
             :OUT: None
11
      Spawn titanic at location Southampton
12
             Dear crew, your ship has been assigned to the trip to New York. You are due for departure from the port of Southan
13
      Start Journey on 1912-04-10
14
15 Titanic is docked in the port of ${port}
16
      [Documentation]
                          *model info*
17
             :IN: Titanic.port == '${port}'
18
              :OUT: Titanic.port == '${port}'
19
      Check that
                    Map area where 'Titanic's position' is located Equals
                                                                                 ${port}
20
      Check that
                   Titanic's speed
                                       equals
21
22 Titanic sails from ${port A} to ${port B}
23
       [Documentation]
                         *model info*
24
             :IN: Titanic.port == '${port A}'
25
              :OUT: Titanic.port == '${port B}'
26
      Check that
                    Map area where 'Titanic's position' is located Equals
                                                                                 ${port B}
27
28 Titanic departs for the port of ${port}
29
       [Documentation]
                         *model info*
30
             :IN: Titanic.port is not None
31
             :OUT: Titanic.port = None
32
      Point titanic towards location ${port}
33
      Titanic moves full speed ahead
34
      Move Titanic out of current area
```

Demo Video attached

